POZNAN UNIVERSITY OF TECHNOLOGY



EUROPEAN CREDIT TRANSFER AND ACCUMULATION SYSTEM (ECTS) pl. M. Skłodowskiej-Curie 5, 60-965 Poznań

COURSE DESCRIPTION CARD - SYLLABUS

Course name			
Object oriented programming			
Course			
Field of study		Year/Semester	
Electrical engineering		1/1	
Area of study (specialization)		Profile of study	
		general academic	
Level of study		Course offered in	
Second-cycle studies		Polish	
Form of study		Requirements	
full-time		compulsory	
Number of hours			
Lecture	Laboratory classes	Other (e.g. online)	
15	0	0	
Tutorials	Projects/seminars		
0	0		
Number of credit points			
1			
Lecturers			
Responsible for the course/lecturer: Resp		sible for the course/lecturer:	
M.Sc. Damian Burzyński			
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Institute of Electrical Engineering	g and		
Electronics			

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Prerequisites

A student beginning this course should have basic knowledge of computer science and programming. Additionally, he or she should have abstract thinking skills, be able to acquire information from indicated sources and show readiness to cooperate in a team.

Course objective

To teach students theoretical and practical issues of high-level programming with elements of objectoriented programming, to acquire skills to create applications in Microsoft Visual Studio environment (in C# language). Developing students' skills of solving problems that occur during design and implementation of technical applications.



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Course-related learning outcomes

Knowledge

The student knows the principles of high-level programming. The student has knowledge of objectoriented programming, which is useful in creating technical applications.

Skills

The student is able to use tools for programming with the use of object-oriented programming elements. The student is able to program in the C# language.

Social competences

Awareness of the speed of development of information technology and the related need to update knowledge. Is able to independently search for information in literature and Internet, also in foreign languages.

Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

Knowledge acquired during the lecture is verified during the lecture test consisting of 15-20 questions (closed and open), scored according to their difficulty. The pass mark is 50%. Issues on which the questions are based will be given during the lecture or made available to students in the "eCourses" system.

Programme content

Theoretical presentation of basic object-oriented programming issues, Visual Studio C# Express Edition environment, problems of representing physical reality in data structures, modeling of relationships between objects, declarations of object types, fields and methods, readonly fields, static elements, constructors and destructor, properties, method overloading, operator overloading, encapsulation, inheritance, polymorphism and its application, abstract classes and methods, using collections of various types, delegates and interfaces, multithreading of applications, presentation of selected design patterns.

Teaching methods

Multimedia presentation, illustrated with examples given on the blackboard and computer animations, initiating discussion during the lecture. Additional materials are placed in the "eCourses" system.

Bibliography

Basic

1. Troelsen, Andrew; Japikse, Phiplip. Język C# 6.0 i platforma .NET 4.6. Red. . Warszawa: Wydawnictwo Naukowe PWN, 2017, 1465 s. ISBN 978-83-01-19832-9

2. Chłosta, Paweł. Aplikacje Windows Forms .Net w C#. Red. . Warszawa: Wydawnictwo Naukowe PWN, 2006, 318 s. ISBN 83-01-14830-6

3. Rodenburg, Jort. Koduj jak profesjonalista C#. Red. . Warszawa: Promise, 2022, 466 s. ISBN 978-83-7541-459-2



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- 4. Trey Nash, Accelerated C# 2010, Apress, 2010
- 5. C# language specification: https://github.com/dotnet/csharplang/tree/main/spec
- Additional

1. Sharp, John. Microsoft Visual C# 2017 Krok po kroku. Red. . Warszawa: Promise, 2019, 937 s. ISBN 978-83-7541-362-5

2. Stasiak, Andrzej; Dąbrowski, Włodzimierz; Wolski, Michał. Modelowanie systemów informatycznych w języku UML 2.1. Red. . Warszawa: Wydawnictwo Naukowe PWN, 2009, 196 s. ISBN 978-83-01-21108-0

Breakdown of average student's workload

	Hours	ECTS
Total workload	25	1,0
Classes requiring direct contact with the teacher	15	0,5
Student's own work (literature studies, preparation for the final test) ¹	10	0,5

¹ delete or add other activities as appropriate